**Game Jam Spring 2022**

Arrow types and description:

* Normal Arrow
  + Does normal damage and can kill enemy in a few hits
* Poison Arrow
  + Does little on hit damage but poisons enemy, not enough to kill but if the poison is the killing blow, then it spreads to other enemies.
* Fire Arrow
  + Same as poison arrow but does more tick damage than the poison.
* Ice Arrow
  + Hits enemy for normal damage and freezes enemies in place
* Bomb Arrow
  + Explodes dealing area damage.

Potential Names:

* Vampiris Venatorum

Enemy Stats:

Melee Enemy:

* 100 HP
* 25 DMG
* Movement speed (80% of player movement)
* Can Jump

Ranged Enemy:

* 50 HP
* 15 DMG
* Movement Speed (60% of player movement)
* Stops to shoot player
* Cannot jump

Flying Enemy:

* 50 HP
* 10 DMG (Ranged)
* Movement Speed (75% of player movement speed)
* Flies around map and follows the player.